



EDLESBOROUGH PARISH COUNCIL
LOCAL PLAN FOR BUCKINGHAMSHIRE SITES SURVEY -
CHEDDINGTON NEW TOWN

Q1 Capacity of respondent?

- On behalf of Edlesborough Parish Council

Q2 Which council?

- Edlesborough Parish Council

Q3 Council position?

- Clerk to the Council

Q4 Email address?

- clerk@edlesborough-pc.gov.uk

Q8 Site reference no.

- 622

Q9 Site address

- Cheddington New Town

Q10 Connection with site?

- Parish Council

Q11 Site suitability in principle (yes/no)?

- No

Q12 Reason?

- The Cheddington expansion would have infrastructure issues that would impact on more than one village.

Q13 Opportunities/advantages of site?

- None

Q14 Any associated infrastructure needs (yes/no)?

- Yes

Q15 What are the infrastructure needs?

- Improved sewerage infrastructure. The sewage system is not able to cope with more homes.

- Improved public transport, train station has no disabled access. Is only two track line. Road access is via a one track bridge.
- No doctor's surgery.
- Insufficient school places.

Q16 Any other potential barriers or challenges?

- Located within Chiltern Beechwoods Special Area of Conservation Zone of Influence
- Lack of local services

Q17 Any important environmental features nearby?

- Site in open countryside

Q18 Any important community assets nearby (yes/no)?

- Yes

Q19 Details of community assets?

- Chiltern Beechwoods Special Area of Conservation

Q20 Any previous promotion of site (yes/no)?

-

Q21 Details of previous promotion?

Q22 Any issues raised by local residents (yes/no)

-

Q23 Details of residents issues?

Q24 Any further local information?

- Like all the other sites in the neighbouring Parishes, new housing development is limited by the Chiltern Beechwoods Special Area of Conservation restrictions
- Taken with other proposed developments sites in Neighbouring Parishes, this site contributes to further strain on local education provision, medical surgery and dental services in the area that would all need significant enhancement prior to site occupations.